



“ I want to build things nobody else has even thought of yet. ”

Charles Peterson,
FLL team member (10 years old)

“ It’s the most unbelievable thing you’ve seen, people yelling and cheering for the robots. This is as much action as you’ll see at any sports event. ”

Tim Jump,
Director, Advanced Competitive Science Program, Benilde-St. Margaret’s School

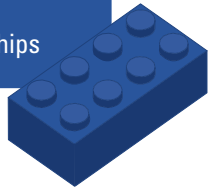
FLL: HOW IT WORKS

FIRST LEGO® League (FLL), created through a partnership between *FIRST* (For Inspiration and Recognition of Science and Technology) and The LEGO Group, inspires future scientists and engineers.



2008 FACTS

- 137,000 kids worldwide
- 13,705 teams
- 50 countries
- Climate Connections Challenge
- 8-week design, build and research period
- 50,000 volunteers
- Over 200 sponsors
- Over 450 Qualifying events
- 89 Championship Tournaments
- 1 World Festival
- 2 Open Championships



FLL Kids:

- Learn teamwork skills
- Build self-confidence, knowledge and life skills
- Research challenges facing today’s scientists
- Design, build and program autonomous robots
- Use LEGO MINDSTORMS® technologies
- Engage in online community
- Compete in tournaments and present their solutions to a panel of judges
- Parents, teachers, community volunteers
- Corporate sponsors
- New real-world game challenge each year
- Sports-like tournament events with judges and awards

What FLL Offers:

- Discovery of the fun in science and technology
- Real-world application of science and math concepts
- Hands-on problem solving
- Programming experience
- Research presentation project
- Adult role models
- Teamwork skills
- Self-esteem and confidence

How FLL Works:

- Teams of up to 10 kids, ages 9-14
- Adult coaches and mentors
- Schools, home schools, churches, civic groups, neighborhood groups

For more information

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www.usfirst.org ■ www.firstlegoleague.org